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Data Structures & Algorithms

PDC-Lab Week 4

Whom you worked with.

Jaydyn, Andy, and Andrew

What you did.

We used gdb to better debug errors in our c program when we were trying to compile.

We also worked on the game of life by using Java instead of C. The graph was initiated and we were able to get a portion of the neighbor counting function to work.

What you learned.

I learned how to better use 2D arrays in Java and ways to evaluate the surrounding elements on a particular value in an array. I learned how to better use gdb when trying to debug a program.

Questions.

Is it just as easy to debug something like a python file in gdb?